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Essential GWT shows how to use this latest version of GWT to create production solutions that combine superior style, performance, and interactivity with exceptional quality and maintainability. Federico Kereki quickly reviews the basics and then introduces intermediate and advanced GWT skills, covering issues ranging from organizing projects to compiling and deploying final code.

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Essential Gwt: Building for the Web with Google Web ...

Sep 02, 2020 essential gwt building for the web with google web toolkit 2 author federico kereki aug 2010 Posted By Agatha ChristiePublic Library TEXT ID c923fe65 Online PDF Ebook Epub Library ESSENTIAL GWT BUILDING FOR THE WEB WITH GOOGLE WEB TOOLKIT 2

With Google Web Toolkit, Java developers can build sophisticated Rich Internet Applications (RIAs) and complete Web sites using the powerful IDEs and tools they already use. Now, with GWT 2, Google Web Toolkit has become even more useful. Essential GWT shows how to use this latest version of GWT to create production solutions that combine superior style, performance, and interactivity with exceptional quality and maintainability. Federico Kereki quickly reviews the basics and then introduces intermediate and advanced GWT skills, covering issues ranging from organizing projects to compiling and deploying final code. Throughout, he focuses on best-practice methodologies and design patterns. For example, you'll learn how to use the MVP (model-view-presenter) pattern to improve application design and support automated testing for agile development. Kereki

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illuminates each concept with realistic code examples that help developers jump-start their projects and get great results more quickly. Working with the latest versions of open source tools such as Eclipse, Subversion, Apache, Tomcat, and MySQL, he demonstrates exactly how GWT fits into real Web development environments. Coverage includes Using the Google Plugin for Eclipse and the GWT Shell Script Detecting and working with browsers—and solving the problems they cause Building better user interfaces with the MVP pattern Using APIs for visualization, mapping, weather data, and more Internationalizing and localizing GWT code Securing GWT applications with cryptography, hashing, and encryption Testing with JUnit, Emma, GWTTestCase, Selenium, and Mock Objects Deploying client-only and client-plus-server GWT applications

With Google Web Toolkit, Java developers can build sophisticated Rich Internet Applications (RIAs) and complete Web sites using the powerful IDEs and tools they already use. Now, with GWT 2, Google Web Toolkit has become even more useful. Essential GWT shows how to use this latest version of GWT to create production solutions that combine superior style, performance, and interactivity with exceptional

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quality and maintainability. Federico Kereki quickly reviews the basics and then introduces intermediate and advanced GWT skills, covering issues ranging from organizing projects to compiling and deploying final code. Throughout, he focuses on best-practice methodologies and design patterns. For example, you'll learn how to use the MVP (model-view-presenter) pattern to improve application design and support automated testing for agile development. Kereki illuminates each concept with realistic code examples that help developers jump-start their projects and get great results more quickly. Working with the latest versions of open source tools such as Eclipse, Subversion, Apache, Tomcat, and MySQL, he demonstrates exactly how GWT fits into real Web development environments. Coverage includes Using the Google Plugin for Eclipse and the GWT Shell Script Detecting and working with browsers—and solving the problems they cause Building better user interfaces with the MVP pattern Using APIs for visualization, mapping, weather data, and more Internationalizing and localizing GWT code Securing GWT applications with cryptography, hashing, and encryption Testing with JUnit, Emma, GWTTestCase, Selenium, and Mock Objects Deploying client-only and client-plus-server GWT applications

Master Functional Programming techniques with this comprehensive guide

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for writing cleaner, safer, high-performing JavaScript codes About This Book Become proficient and skilled with Functional Programming in JavaScript to solve real-world development problems Successfully apply Functional Programming concepts and techniques to everyday JavaScript programming Bring modularity, reusability, testability, and performance to your web apps Who This Book Is For If you are a JavaScript developer and want to apply functional programming techniques, then this book is for you. Only a basic knowledge of the concepts of functional programming is required for this book. What You Will Learn Create more reliable code with closures and immutable data Convert existing methods into pure functions, and loops into recursive methods Develop more powerful applications with currying and function composition Separate the logic of your system from implementation details Implement composition and chaining techniques to simplify coding Use functional programming techniques where it makes the most sense In Detail Functional programming is a programming paradigm for developing software using functions. Learning to use functional programming is a good way to write more concise code, with greater concurrency and performance. The JavaScript language is particularly suited to functional programming. This book provides comprehensive coverage of the major topics in functional programming with JavaScript to produce shorter, clearer, and testable programs. You'll delve into

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functional programming; including writing and testing pure functions, reducing side-effects, and other features to make your applications functional in nature. Specifically, we'll explore techniques to simplify coding, apply recursion for loopless coding, learn ways to achieve immutability, implement design patterns, and work with data types. By the end of this book, you'll have developed the JavaScript skills you need to program functional applications with confidence. Style and approach This book takes an easy-to-follow, step-by-step tutorial approach. You will make the most of JavaScript programming with a focus on the progression of functional programming techniques, styles, and detailed information about JavaScript libraries.

The five-volume set LNCS 6782 - 6786 constitutes the refereed proceedings of the International Conference on Computational Science and Its Applications, ICCSA 2011, held in Santander, Spain, in June 2011. The five volumes contain papers presenting a wealth of original research results in the field of computational science, from foundational issues in computer science and mathematics to advanced applications in virtually all sciences making use of computational techniques. The topics of the fully refereed papers are structured according to the five major conference themes: geographical analysis, urban modeling, spatial statistics; cities, technologies and planning;

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computational geometry and applications; computer aided modeling, simulation, and analysis; and mobile communications.

Explore the functional programming paradigm and the different techniques for developing better algorithms, writing more concise code, and performing seamless testing Key Features Explore this second edition updated to cover features like async functions and transducers, as well as functional reactive programming Enhance your functional programming (FP) skills to build web and server apps using JavaScript Use FP to enhance the modularity, reusability, and performance of apps Book Description Functional programming is a paradigm for developing software with better performance. It helps you write concise and testable code. To help you take your programming skills to the next level, this comprehensive book will assist you in harnessing the capabilities of functional programming with JavaScript and writing highly maintainable and testable web and server apps using functional JavaScript. This second edition is updated and improved to cover features such as transducers, lenses, prisms and various other concepts to help you write efficient programs. By focusing on functional programming, you'll not only start to write but also to test pure functions, and reduce side effects. The book also specifically allows you to discover techniques for simplifying code

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and applying recursion for loopless coding. Gradually, you'll understand how to achieve immutability, implement design patterns, and work with data types for your application, before going on to learn functional reactive programming to handle complex events in your app. Finally, the book will take you through the design patterns that are relevant to functional programming. By the end of this book, you'll have developed your JavaScript skills and have gained knowledge of the essential functional programming techniques to program effectively. What you will learn Simplify JavaScript coding using function composition, pipelining, chaining, and transducing Use declarative coding as opposed to imperative coding to write clean JavaScript code Create more reliable code with closures and immutable data Apply practical solutions to complex programming problems using recursion Improve your functional code using data types, type checking, and immutability Understand advanced functional programming concepts such as lenses and prisms for data access Who this book is for This book is for JavaScript developers who want to enhance their programming skills and build efficient web applications. Frontend and backend developers who use various JavaScript frameworks and libraries like React, Angular, or Node.js will also find the book helpful. Working knowledge of ES2019 is required to grasp the concepts covered in the book easily.

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The open source, lightweight Google Web Toolkit (GWT) is a framework that allows Java developers to build rich Internet applications (RIAs), more recently called Ajax applications, in Java. Typically, writing these applications requires a lot of JavaScript development. However, Java and JavaScript are very distinctively different languages (although the name suggests otherwise), therefore requiring a different development process. In *Beginning Google Web Toolkit: From Novice to Professional*, you'll learn to build rich, user-friendly web applications using a popular Java-based Ajax web framework, the Google Web Toolkit. The authors will guide you through the complete development of a GWT front-end application with a no-nonsense, down-to-earth approach. You'll start with the first steps of working with GWT and learn to understand the concepts and consequences of building this kind of application. During the course of the book, all the key aspects of GWT are tackled pragmatically, as you're using them to build a real-world sample application. Unlike many other books, the inner workings of GWT and other unnecessary details are shelved, so you can focus on the stuff that really matters when developing GWT applications.

Explore the functional programming paradigm and the different

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techniques for developing better algorithms, writing more concise code, and performing seamless testing Key Features Explore this second edition updated to cover features like async functions and transducers, as well as functional reactive programming Enhance your functional programming (FP) skills to build web and server apps using JavaScript Use FP to enhance the modularity, reusability, and performance of apps Book Description Functional programming is a paradigm for developing software with better performance. It helps you write concise and testable code. To help you take your programming skills to the next level, this comprehensive book will assist you in harnessing the capabilities of functional programming with JavaScript and writing highly maintainable and testable web and server apps using functional JavaScript. This second edition is updated and improved to cover features such as transducers, lenses, prisms and various other concepts to help you write efficient programs. By focusing on functional programming, you'll not only start to write but also to test pure functions, and reduce side effects. The book also specifically allows you to discover techniques for simplifying code and applying recursion for loopless coding. Gradually, you'll understand how to achieve immutability, implement design patterns, and work with data types for your application, before going on to learn functional reactive programming to handle complex events in your app.

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Finally, the book will take you through the design patterns that are relevant to functional programming. By the end of this book, you'll have developed your JavaScript skills and have gained knowledge of the essential functional programming techniques to program effectively. What you will learn Simplify JavaScript coding using function composition, pipelining, chaining, and transducing Use declarative coding as opposed to imperative coding to write clean JavaScript code Create more reliable code with closures and immutable data Apply practical solutions to complex programming problems using recursion Improve your functional code using data types, type checking, and immutability Understand advanced functional programming concepts such as lenses and prisms for data access Who this book is for This book is for JavaScript developers who want to enhance their programming skills and build efficient web applications. Frontend and backend developers who use various JavaScript frameworks and libraries like React, Angular, or Node.js will also find the book helpful. Working knowledge of ES2019 is required to grasp the concepts covered in the book easily.

If you're a web developer, you know that you can use Ajax to add rich, user-friendly, dynamic features to your applications. With the Google Web Toolkit (GWT), a new Ajax tool from Google that automatically

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converts Java to JavaScript, you can build Ajax applications using the Java language. GWT in Practice is an example-driven, code-rich book designed for web developers already familiar with the basics of GWT who now want hands-on experience. After a quick review of GWT fundamentals, GWT in Practice presents scores of handy, reusable solutions to the problems you face when you need to move beyond "Hello World" and "proof of concept" applications. This book skips the theory and looks at the way things really work when you're building. I also shows you where GWT fits into the Enterprise Java Developer's toolset. Written by expert authors Robert Cooper and Charlie Collins, this book combines sharp insight with hard-won experience. Readers will find thorough coverage of all aspects of GWT development from the basic GWT concepts to in depth real world example applications. The first part of the book is a rapid introduction to the GWT methodology The second part of the book then delves into several practical examples which further demonstrate core aspects of the toolkit The book concludes by presenting several larger GWT applications including drag and drop support for UI elements, data binding, processing streaming data, handling application state, automated builds, and continuous integration. Along the way GWT in Practice covers many additional facets of working with the toolkit. Various development tools are used throughout the book, including Eclipse, NetBeans, IDEA, Ant, Maven,

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and, of course, the old fashioned command line. The book also addresses integrating GWT with existing applications and services along with enterprise and team development.

In Essential App Engine, Adriaan de Jonge shows Java developers how to rapidly build complex, production-quality, performance-driven cloud applications with Google App Engine. Using a start-to-finish case study and extensive Java example code, De Jonge covers the entire lifecycle, from application design and data modeling through security, testing, and deployment. De Jonge introduces breakthrough techniques for creating applications that respond within two seconds, even on cold startup, and allow server responses in hundreds of milliseconds or less throughout the rest of the session. He also demonstrates how to avoid common mistakes that can dramatically reduce cloud application performance and scalability. He thoroughly covers state-of-the-art user interface development and shows how to make the most of Google App Engine's extensive set of APIs. Coverage includes Setting up a development environment that makes it easy to continually address performance Understanding the anatomy of a Google App Engine application Making the right technical setup and design choices for each new application Efficiently modeling data for App Engine's NoSQL data storage Recognizing when to avoid OR-mapping and pass datastore

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entities directly to HTML templates Finding alternatives to frameworks and libraries that impair App Engine performance Using JavaScript and AJAX on the client side of your cloud applications Improving browser performance and reducing resource consumption via better use of HTML5 and CSS3 Taking advantage of key App Engine APIs: datastore, blobstore, mail, task scheduling, memory caching, URL retrieval, and messaging Securing cloud-based Web applications with Google Accounts, OpenID, and OAuth Improving your cloud development, quality assurance, and deployment processes Targeting, marketing, and selling cloud solutions, from planning to payment handling

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